FARM TRIAL SHEEP – 10/3/24

Directions

Time: 18 minutes - Warning 3 minutes

GATHER: (20pts) Send dog to gather sheep & fetch to handler

1. Advanced Dog – Handler stays at cone
2. Open Dog – Dog stays at cone. Handler may go ½ way

CHUTE (20 pts) Put all sheep thru chute. “Inspect” sheep as they go thru chute

BRIDGES (Extra task #1) (20 pts) Take sheep across north bridge, down shed row & across south bridge

1. Advanced Dog – handler stays at 1st cone until sheep reach 2nd cone
2. Open Dog – handler may drive/fetch to north bridge

HOLD (Extra task #2) (20 pts) Take sheep thru Gate #1 to Hold Cone. Judge will call a Hold

PEN #1 (7 pts) Exit arena thru Gate #2. Put sheep into Pen #1. Dog & handler enter pen, closing gate behind

SORT PEN (25 pts) Sort 3 sheep into Sort Pen/Pen #2 and close gate

1. Advanced Dog – Sort 3 marked sheep
2. Open Dog – Sort any 3 sheep

PEN #2 (5 pts) Open gate, put remaining sheep in. Dog & handler enter pen and close gate

PEN #3 (5 pts) Open gate, put sheep in. Dog & handler enter pen and close gate

PEN #4 (8 pts) Open gate, put sheep in. Dog & handler enter pen, closing gate behind. Take all sheep into arena thru Gate #3 and re-pen

Tie Breakers: Hold & Sort